

2011 Schedule Friday

Written by Scott M. Jones

Saturday, 09 July 2011 19:07 - Last Updated Sunday, 23 September 2012 20:21

[Saturday Schedule --->](#)

[Pictures at Flickr](#)

[MP3 Torrent File](#)

[OGG Torrent File](#)

Friday, September 2, 2011

Time

Program

10:00 a.m.

Firesheep: All Your Sessions Are Belong To Us

What is a session anyway, and how can it be compromised? We show you how to protect yourself on p

Blake Sorensen, Keith Watson

Hilton Room 201 | Attendance: 65

Audio files: [Firesheep-All your sessions are belong 2011.mp3](#) | [Firesheep-All your sessions are belong 2011.ogg](#)

Play now: [\[audio\]2011/Firesheep-All_your_sessions_are_belong_2011.mp3{/audio}](#)

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11:30 a.m.

D-Wave One: The First Commercial Quantum Computer

The first quantum computer is now available on the market. Who is buying them and why? Are they real?

Dr. Stephen Granade

Hilton Room 201 | Attendance: 111

Audio files: [D-Wave1_First_quantum_computer_2011.mp3](#) | [D-Wave1_First_quantum_computer_2011.ogg](#)

Play now: [{audio}2011/D-Wave1_First_quantum_computer_2011.mp3{/audio}](#)

1:00 p.m.

Knights Templar

The mysterious Order of the Knights Templar is often referred to in modern books, films, and games. How accurate are these depictions?

Elonka Dunin

Hilton Room 201 | Attendance: 97

Audio files: [Knights_Templar_2011.mp3](#) | [Knights_Templar_2011.ogg](#)

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2:30 p.m.

California Violent Video Games Law Supreme Court Case

We'll examine the recent Supreme Court victory for freedom of (gaming) speech and what it means to th

Brian Green, Andrew Greenberg, Blake Sorensen, TJ Mihill

Hilton Room 201 | Attendance: 52

Audio files: [Calif violent video games law 2011.mp3](#) | [California Violent Video Games Law 2011.ogg](#)

Play now: [{audio}2011/Calif_violent_video_games_law_2011.mp3{/audio}](#)

4:00 p.m.

Righthaven

Copyright litigation as a business model, will it hold up in court?

Paul Toppins, Kara Mikos, TJ Mihill

Hilton Room 201 | Attendance: 29

Audio files: [Righthaven 2011.mp3](#) | [Righthaven 2011.ogg](#)

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Play now:

How NOT to Get Into the Gaming Industry

Audio files: |

Play now:

Hackerspaces

Audio files: |

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Play now: [\[audio\]2011/HackerSpace_2011.mp3\[/audio\]](#)

8:30 p.m.

Social Gaming

Talk by game designers producing games for social networks such as Facebook. What makes social ga

Elonka Dunin, Erin Hoffman, David Godwin

Hilton Room 201 | Attendance: 20

Audio files: [Social_gaming_2011.mp3](#) | [Social_gaming_2011.ogg](#) | [Social_gaming_2011.mp3](#) | [Social_gaming_2011.ogg](#)

Play now: [\[audio\]2011/Social_gaming_2011.mp3\[/audio\]](#)

10:00 p.m.

WriteSex

Internet-based resources and advice for aspiring erotic writers.

Sascha Illyvich, Kiernan Kelly, Kayelle Allen

Hilton Room 201 | Attendance: 92

Audio files: [WriteSex_2011.mp3](#) | [WriteSex_2011.ogg](#)

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11:30 p.m.

FetLife

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